

Partner Opens One of a Major

You Have...	2 or fewer cards	3 card support	4 card support	5 card (or more) support
0-5 HCP	Pass	Pass	Raise to 2 with	Go to 4 of major if you
PITIFUL			5 HCP	have 4-5 HCP AND
				a singleton or void
				Otherwise, bid 2 of major.
6 to 10- HCP	Over 1H, bid 1S if	Bid 2 of major	Bid 2 of major	Bid 4 of major if you
PUNY	you have 4 or more		(Be willing to compete	have a singleton or void
	Otherwise, bid 1NT		to 3 level if appropriate:	Otherwise, bid 2 of
			Law of Total Tricks)	major. (Be willing to compete
				to 3 level.)
10+ to 12 HCP	If you have a 5-card	Bid 3 of major	If you have a good	If you have a singleton
INVITATIONAL	suit, bid it at 2 level.	(If opponents enter	11 HCP or more	or a void, bid your best minor at
	You may end up at	bidding, use cue	and a singleton or	the 2 level & then bid 4 of major.
	2NT, a partial in another	bid to show limit	or void, make a splinter	If you have a good 11-12 HCP,
	suit, or game in major	raise or better.)	bid to show shortness.	make a splinter bid.
	depending on partner's		Otherwise, bid 3 of major.	
	rebid(s).			
	With a bad 10 1HCP,			
	you may choose to bid			
	Only 1 NT.			
13 to 15 HCP	With 2 cards, bid 3NT.	Bid a new suit	Bid a new suit (forcing)	Bid your best minor and then
GAME FORCING	Otherwise, show a	(forcing) and then	and then bid 4 of major.	bid 4 of the major. If you have a
	5-card suit and force	bid 4 of the major.	If you can splinter, do it.	singleton or void, make splinter bid.
	to the best game.			
16-19 HCP	Bid a new suit (forcing) &	Bid a new suit and	If you have a good side	Bid your best minor & make a
SLAM INTEREST	make slam try. May end	make a slam try before	suit, show it before forcing	slam try before signing off in
	up in slam or 3NT.	signing off at game in	to game & making slam try.	4 of the major.
	If appropriate, jump	major.	If you can splinter, do it.	If you can splinter, do it.
	shift (jump a level into a	If appropriate, jump	Otherwise, bid 2NT (Jacoby)	Or use Jacoby 2NT (forcing raise)
	new suit) with 17+ HCP	shift with 17+ HCP		
20+ HCP	Jump a level into your	Ask partner for Aces	Ask partner for Aces	Ask partner for Aces (and
SLAM FORCING	best suit (to show a big	(and perhaps for Kings)	(and perhaps for Kings)	perhaps for Kings) & bid small
(unless partner	hand) & explore for slam	and bid small or grand	& bid small or grand slam.	or grand slam (unless you are
show extreme	(probably in NT unless	slam.		missing 2 Aces).
weakness)	you have a really long suit).	If you do NOT have 1st or 2nd round control of all side suit, cannot use Blackwood		
		immediately, use Jacoby 2NT or splinter to set up game force & start cue bidding for slam.		
IN COMPETITION:	Cue-bid of opponent's suit shows limit raise or better. Jump to 2NT (Jordan) over double show shows Limit Raise or better.			